



# MILFORD HILLS

## ***SPORTING CLAY LEAGUE RULES***

<b>DAY(s):</b>	<b>Monday or Tuesday of each week starting July 10, 2017</b>	
<b>FEE:</b>	<b>\$.38 per clay target (a minimum of 50 clays per round)</b>	
<b>TARGETS:</b>	<b>On course:</b>	<b>(1) 11 Station Course Per Week</b>
	<b>Total per Week:</b>	<b>50 Clay Targets</b>
<b>Length of League:</b>	<b>July 10– August 29, 2017</b>	
<b>GROUPS:</b>	You must go out with at least 1 other shooter. (A maximum of 4 people per group). You are not allowed to score your own shots. Another member of your group must score all your shots. If you come as an individual, a scoring judge from Milford Hills will be assigned to score your shots that week.	
<b>SCORING:</b>	Scoring is out of a possible 50 out of 50. Each broken target counts as 1 point. Your top 7 scores during the 8-week league will count towards your final total. Shooters will rotate courses each week. You will submit score sheet at end of each completed round. Milford Hills will track all scores thorough the season and post them online on the Milford Hills Trading Post Facebook page.	
<b>MAKE-UPS:</b>	<b>Shooters will be allowed 2 make up scores and may either shoot make ups 1 week before/after missed week</b>	
<b>STATIONS:</b>	All stations must be shot in order based on Milford Hills scorecard. All participants will start on shooting station #1 and end on station #11.	
<b>SHOOTING ORDER:</b>	Random order on first station. After first station, you must rotate the order of first shooter for all stations so no one person will shoot first on consecutive stations. The only exception is if an individual is shooting by himself or herself.	
<b>VIEWING:</b>	You are allowed “Show Me’s” on any station. You are charged for all extra clays thrown at .38 per clay.	
<b>SHOTGUNS:</b>	None larger than 12 Ga.	
<b>MAGAZINE CAPACITY:</b>	No more than <b>two (2)</b> shells may be loaded in the gun at one time. Only load your gun on your turn at the station. <b><i>Guns must be unloaded to move to the next station.</i></b>	

<b>PRIZES &amp; AWARDS:</b>	There will be an Awards Banquet and dinner following the 8-week season <b>on August 30 from 5-7pm</b> . Prizes will be determined based on participation in league. All shooters who complete league (all 8 weeks or 8 scoreable rounds) will receive one <b>FREE</b> standard round of (50) clays. The <b>FREE</b> round can't be used during league play. Must be used after Aug. 30, 2017.
<b>SAFETY:</b>	<b>MILFORD HILLS SAFETY RULES WILL BE FOLLOWED &amp; ENFORCED AT ALL TIMES.</b>

*Shooters interested in participating in the 2017 Summer Sporting Clays league may contact ADAM EISELE at [ADAM@MILFORDHILLS.COM](mailto:ADAM@MILFORDHILLS.COM) or may call the Trading Post for further information at 920.699.2249*

## The following NSCA Rules will apply:

### TARGET PRESENTATION AND SCORING

1. Targets will be presented for attempt by the shooter and scored at each station in one or more of the following formats.

a. **Single Target.**

Two shots are allowed and the target will be scored dead if broken by either shot.

- 1) On a single target (full use of gun): If the target is missed with the first shot and an Ammo or gun malfunction occurs, preventing the second shot from being fired, the target will be reattempted. On the re-shoot, the shooter must intentionally miss the target on the first shot.

The second shot will count for either dead or lost. If the shooter breaks the first target on the first shot of the re-shoot in this scenario, the target will be scored as lost.

b. **Pairs.**

Only two shots are allowed. Pairs may be presented as report, following or simultaneous (true pair).

- 1) In simultaneous pairs (true pair) the shooter has the right to shoot either of the targets first.  
If the shooter has missed the first target he may fire the second cartridge at the same target.
- 2) When shooting report or following pairs, the shooter will have the right, if missing the first target, to fire the second cartridge at the same target (the result being scored on the first target and the second target being scored as lost).

c. **Scoring Pairs**

- 1) Should the shooter break both targets with either the first or second shot, then the result will be scored as two hits.
- 2) In the event of a no Bird on a TRUE pair nothing can be established. Two good targets must be present to record the score. This will also apply for gun/ammunition malfunctions while shooting pairs.
- 3) In the event of a NO BIRD on the second target of a REPORT pair, the first bird will be established as dead or lost and the shooter will repeat the pair to establish the result of the second target. When repeating the pair, the shooter must make a legitimate attempt at the first target.
- 4) In the event of a "shooter malfunction" on the first bird of a report pair, the first bird will be established as lost and the shooter will repeat the pair to establish the result of the second target. When repeating the pair the shooter must make a legitimate attempt at the first target. The first target has already been established as lost and the result of the second target will be recorded.